



ATHARVA UNIVERSITY MUMBAI

REPORT ON SPORTON 2026

On **28th March 2026**, **Atharva Group of Institutes** conducted Day 1 of our Annual Sports Event, **SPORTON'26**, at **Loknete Gopinath Munde Shakti Ground**. The event marked the beginning of a vibrant and energetic sporting celebration, bringing together students to participate in various competitive events.

The day commenced with an inauguration ceremony graced by distinguished guest **Mr. Ganesh Khankar**, setting an enthusiastic and motivating tone for the competition ahead. A wide range of outdoor sports events were conducted, including cricket, rink football, badminton, volleyball, and kabaddi. In addition, athletic events such as the 100m and 200m races and standing long jump were organized, witnessing enthusiastic participation from students. Indoor games like carrom (1v1 & 2v2) were also conducted. These events provided participants with an opportunity to showcase their skills in both physical and strategic games.

The events throughout the day witnessed active involvement, reflecting strong sportsmanship, teamwork, and a competitive spirit among students. The smooth coordination and execution of events contributed to a lively and engaging atmosphere. Overall, Day 1 of Sporton 2026 was dynamic and well-organized, setting a strong and promising start to the sports week.

On **29th March 2026**, **Atharva Group of Institutes** conducted Day 2 of our Annual Sports Event, **SPORTON'26**, at **Loknete Gopinath Munde Shakti Ground**. The day marked the continuation and conclusion of the event, carrying forward the same enthusiasm and competitive spirit.

The day featured a series of outdoor sport events including cricket, rink football, volleyball, and throwball. Track and field events such as relay races and shot put were also conducted, along with the much-anticipated tug of war, which added excitement and energy to the atmosphere. A major highlight of the day was the **finals of key events including cricket, football, volleyball, and kabaddi**, which brought intense competition and high levels of participation from the finalists. Indoor games such as chess and table tennis were also conducted providing a platform for strategic and skill-based competition.

The events witnessed active participation, showcasing teamwork, determination, and sportsmanship among students. The day concluded on a high note, marking the successful completion of Sporton 2026.

Event Photographs:



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